**Year 12 Fine Art A Level foundation course**

**Time frame:** September – February Half term

**Structure:** the course will be in two parts that will run at the same time.

1. Taught workshops (whenever you are timetabled with AXW)

These will cover a series of practical skills, as well as introducing you to artists and conceptual thinking. The tasks will not necessarily be connected, instead they will provide you with a variety of work suitable for building a varied art portfolio. Be prepared to try new techniques and take risks as well as working to build your existing skills and areas of interest.

**Homework:** the majority of homework time should be spent on your independent project (see below). But there will sometimes be tasks that link to the taught workshops and require you to do them outside of school.

**Presentation:** work selected and mounted onto large sheets.

**Assessment:** feedback through verbal and written comments. This work is experimental and will not receive a final grade, but it will contribute to your IST grades.

1. Your own independent project around the theme ‘Being Human’ (to be done in independent lesson time and continued each week for homework – you should have four timetabled periods for this)

This is your opportunity to show me what concepts and artists interest you and how you like to work given full independence, remember you will have done this for your unit2 GCSE but I have not had experience of working with all of you. You may wish to play it safe and stick to skills and techniques you simply wish to develop, you may use this as an opportunity to try new things and/or you may find you want to further develop skills from the taught workshops. The key is to keep making art and develop ideas. Be organised, make sure you have what you need with you to keep creating in the art hut.

Suggested structure:

* Mind map of ideas, collection of visual imagery as inspiration (AO1 & AO3).
* Initial drawings and own photos linking to initial ideas (AO3).
* Responses to artists that link to your idea (AO1).
* Exploration of appropriate materials (AO2).
* Final idea development (AO2).
* Final piece (AO4).

**Homework:** you are expected to do 3-4 hours a week homework, you are to structure your own tasks dependent on your own focus for the ‘Being Human’ project. I would like you record in the back of your sketchbook what you plan to do each week. This will then be used in one to one tutorials as I check your progress.

**Presentation:** in a sketchbook, to be kept up to date as you produce work for ease of marking.

Examples of possible presentation methods can be found on Moodle and [www.studentartguide.com](http://www.studentartguide.com)

**Assessment:** This project will be marked using the AS Level mark grid in preparation for your A Level main project which you will start after Feb half term.

**Additional expectations:**

Wider reading – see list attached.

Visit as many galleries and exhibitions as possible (see <https://www.artfund.org/>)

Life drawing – list of nearby classes will be provided.

Enter competitions (we will all enter ARTiculation , but keep your eyes peeled for others).

**Outline of taught workshops**

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| Focus | Task checklist | Feedback |
| Intro to drawing and mark making using a range of media. | * Drawing assessment
* Experimental mark making studies (note down artists that support this)
* Photo realistic study
* Large scale drawing
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| The use of form in space  | * Object assemblage photographs (in response to Jessica Stockholder’s work)
* Edits of photos
* Etchings
* Reproductions showing further abstraction and consideration of colour and scale.
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| Portrait painting and artist analysis | * Monoprint in response to Allison Lambert.
* Written analysis of Jenny Saville’s work
* Saville study in acrylic.
* Oil painted portrait,
* Self-portrait challenge.
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| Context is everything | * Reposition an existing artwork.
* **Produce your own artistic 'interventions' that may contrast or conflict with their environment (see Jung Lee, Claes Oldenburg or Jan Vorman)**
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| Materials as metaphors | * Susie McMurray/Mona Hatoum/Sarah Lucas research.
* Installation or sculptural response.
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| Art rules and how to break them | * Appropriation of a famous artwork.
* Break a rule task.
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| The connections between artworks – creating art movements | * Produce a piece by exchanging styles and techniques or ideas and intentions.
* Response to random generation of instructions.
* Design and produce a piece directly inspired by an art movement.
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| Creating your own art movement | * Create a written manifesto that sets out your aims and intentions.
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| The power of art | * Art theory workshops, write up notes and consider it for your own future practice.
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**Wider reading**

**Additional suggested resources:**

* Art books in main art room are colour coded and can be taken out (please speak to Ms Westmore before doing so). There are also magazines, such as Art Quarterly.
* A level art reading list is in the main library.
* Moodle.
* [www.tate.org.uk](http://www.tate.org.uk)
* [www.moma.org](http://www.moma.org)
* [www.royalacademy.org.uk](http://www.royalacademy.org.uk)
* <https://frieze.com/editorial>
* [www.artspace.com/magazine](http://www.artspace.com/magazine)
* <https://news.artnet.com/>
* [www.artforum.com](http://www.artforum.com)
* <https://hyperallergic.com/>
* <https://archpaper.com/> (for architecture)
* [www.studentartguide.com](http://www.studentartguide.com)
* See pinterest boards @Mswestmore
* Twitter @KES\_Artdept

Photography

* <https://www.lensculture.com/>
* <http://www.1000wordsmag.com/>
* <https://thephotographersgallery.org.uk/>?
* <http://www.bjp-online.com/>

Digital Art

* <https://www.creativebloq.com/computer-arts-magazine>
* <http://conceptartworld.com/>

Fashion

* <http://www.dazeddigital.com/>
* <https://www.arts.ac.uk/colleges/central-saint-martins/whats-on-at-csm/degree-show-archive/degree-show-2018>
* <https://www.wonderlandmagazine.com/category/fashion/>
* <http://thepop.com/>
* <https://i-d.vice.com/en_uk>

**Notes:**